

- You will need:**
- an effective **opening**
 - a good **plot**, not too complicated
 - **characters** and **settings** the reader can imagine
 - a satisfying **ending**

- Paragraph openers for change of
- time
 - place
 - person
 - mood
 - event
 - perspective
 - speaker

- Use Dialogue to:
- move plot along
 - show what a character is like
 - show what a character thinks about someone else
 - show what a character is feeling

- Use these "tricks" to keep your reader interested:
- flashbacks to explain quickly
 - cliffhangers
 - suspense
 - change of viewpoint
 - flash forwards

Character

background

appearance

personality

Setting

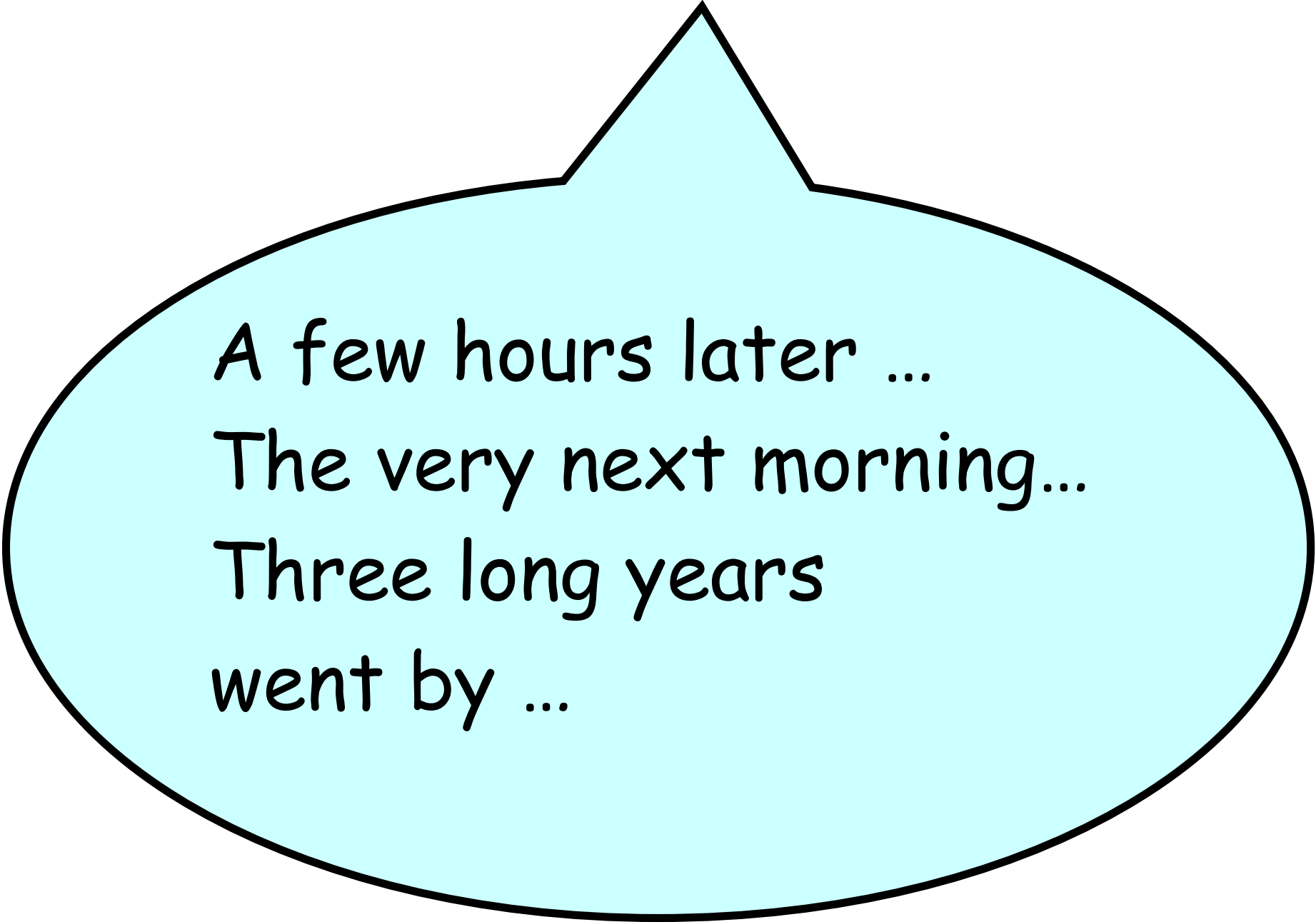
atmosphere

where

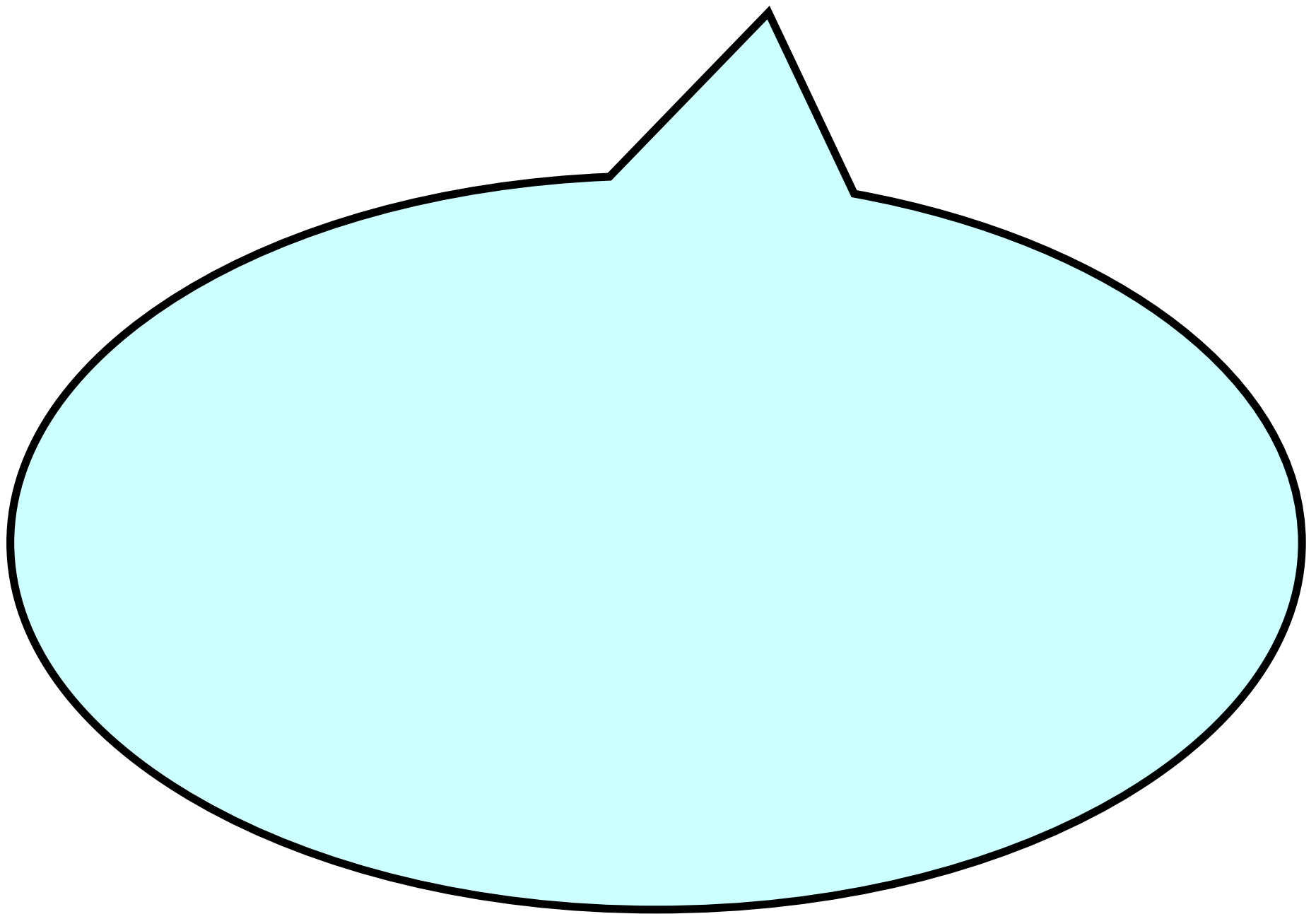
when

time links

language tricks



A few hours later ...
The very next morning...
Three long years
went by ...



Use questions

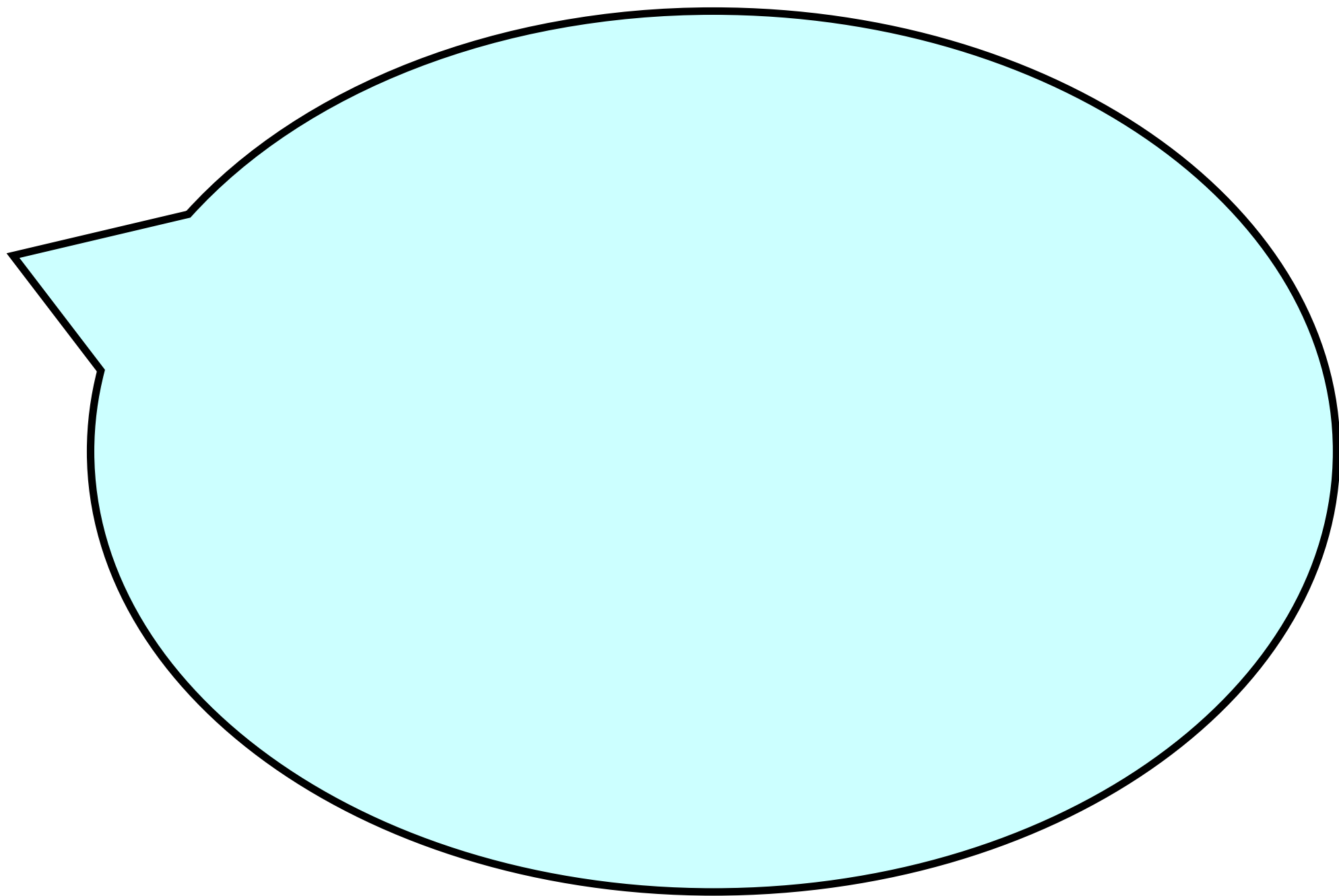
Short / long sentences

'ed' or 'ing' sentence openers

repetition for effect

start sentence with an adverb

alliteration, onomatopoeia



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Paragraph openers for change of


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Use Dialogue to:

- move plot along
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- show what a character thinks about someone else
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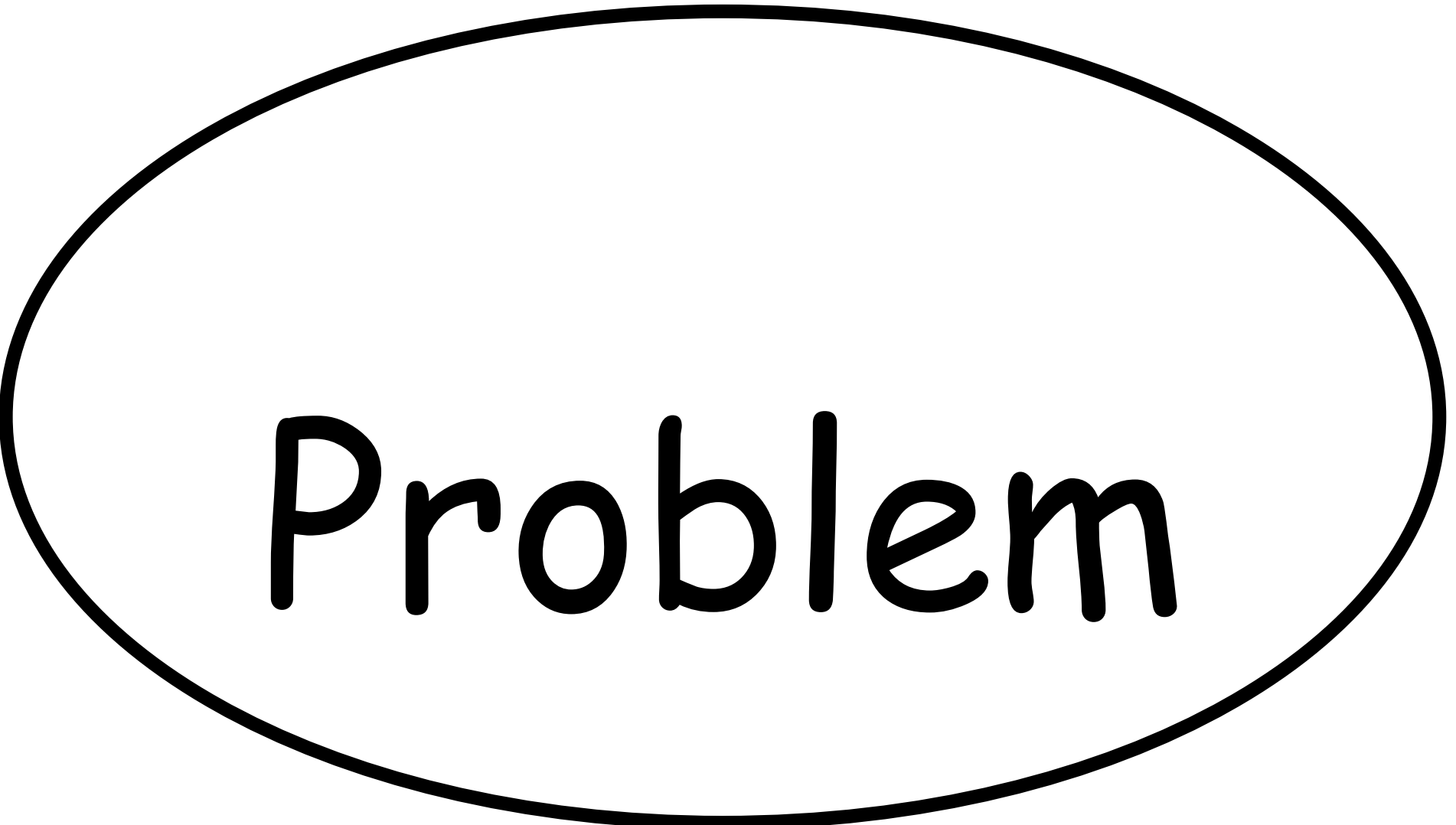
Use these "tricks" to keep your reader interested

- flashbacks to explain quickly
- cliffhangers
- suspense
- change of viewpoint
- flash forwards

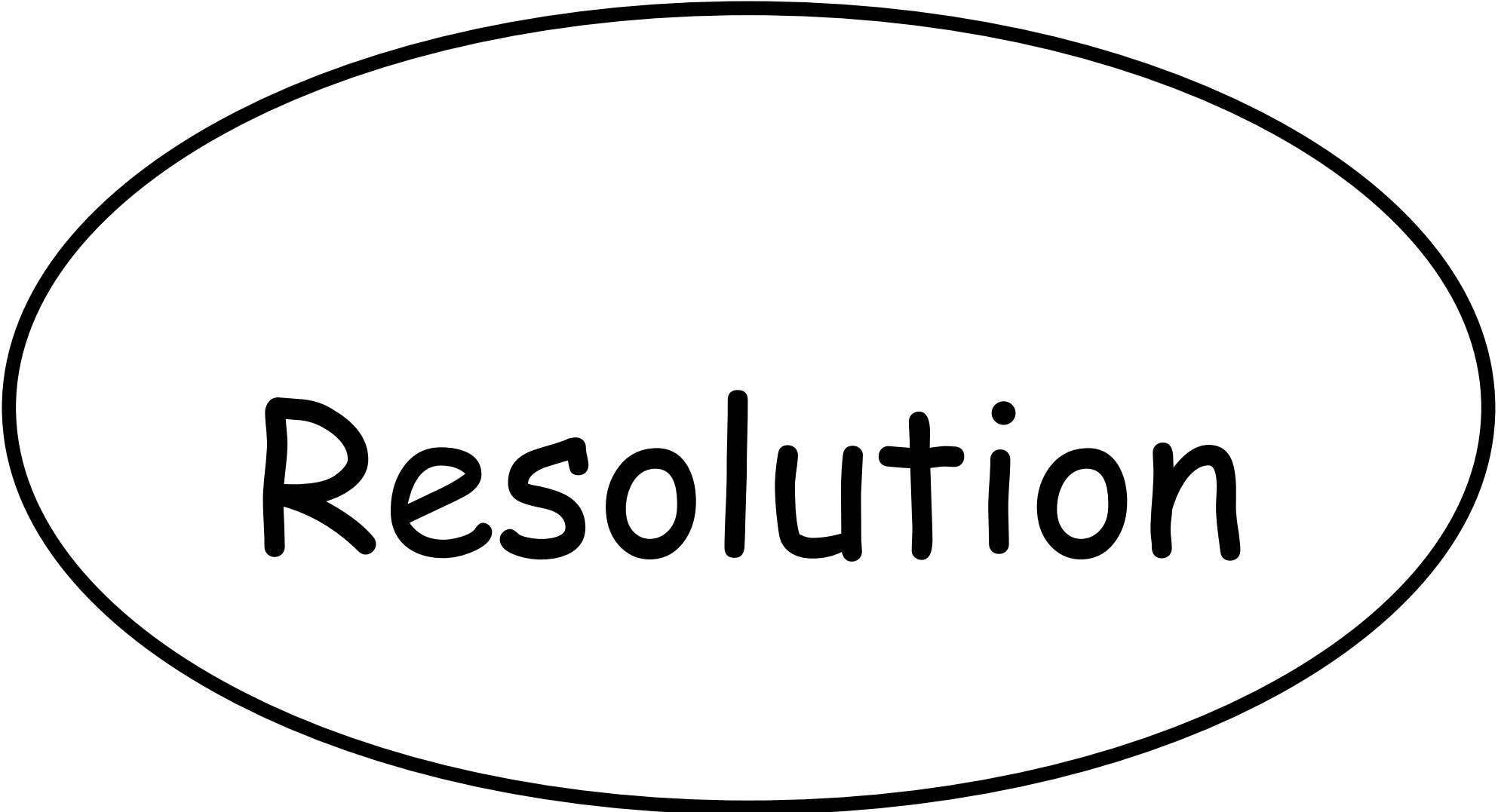


Opening


Build up



Problem



Resolution



Ending

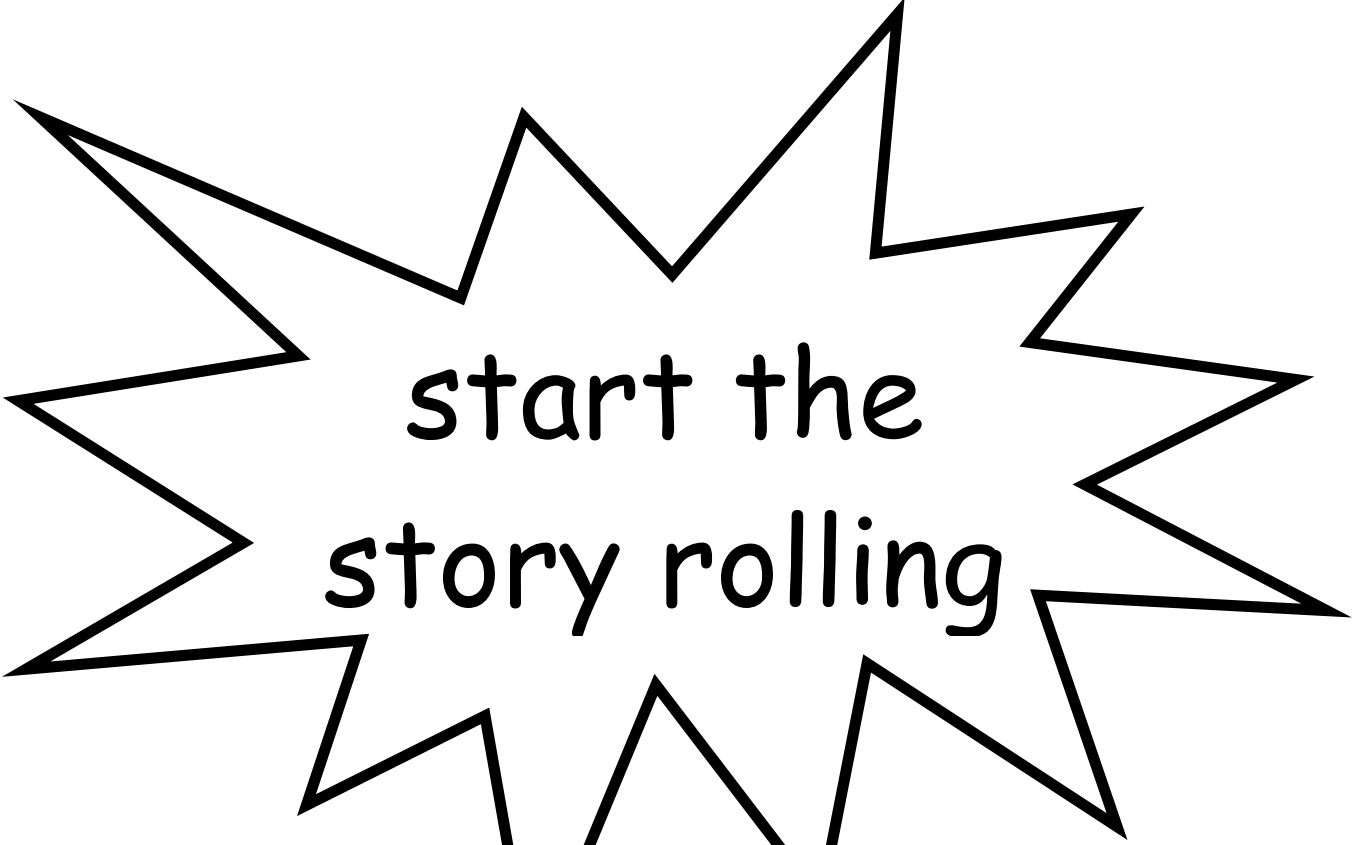




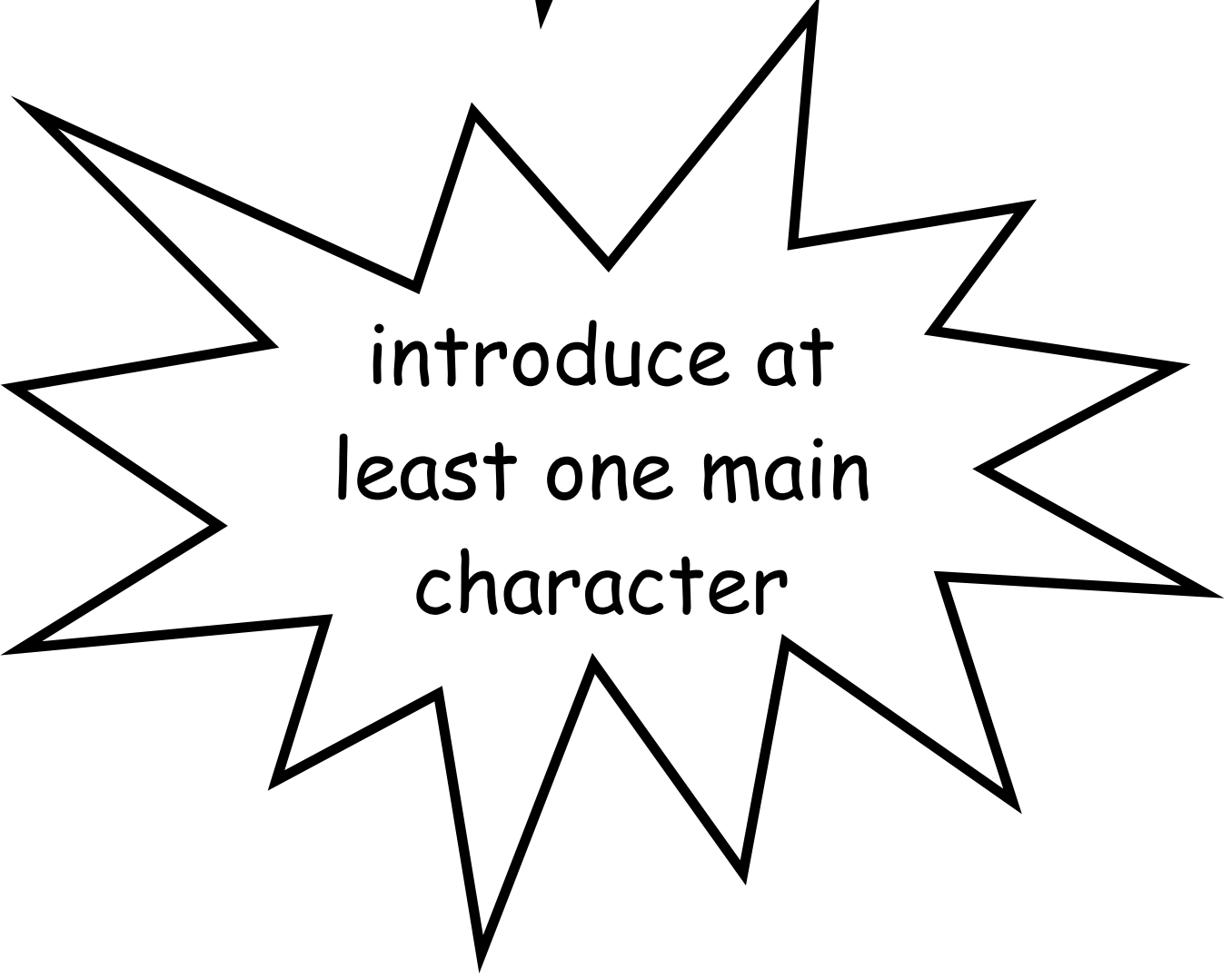
powerful
opening line



set the
scene



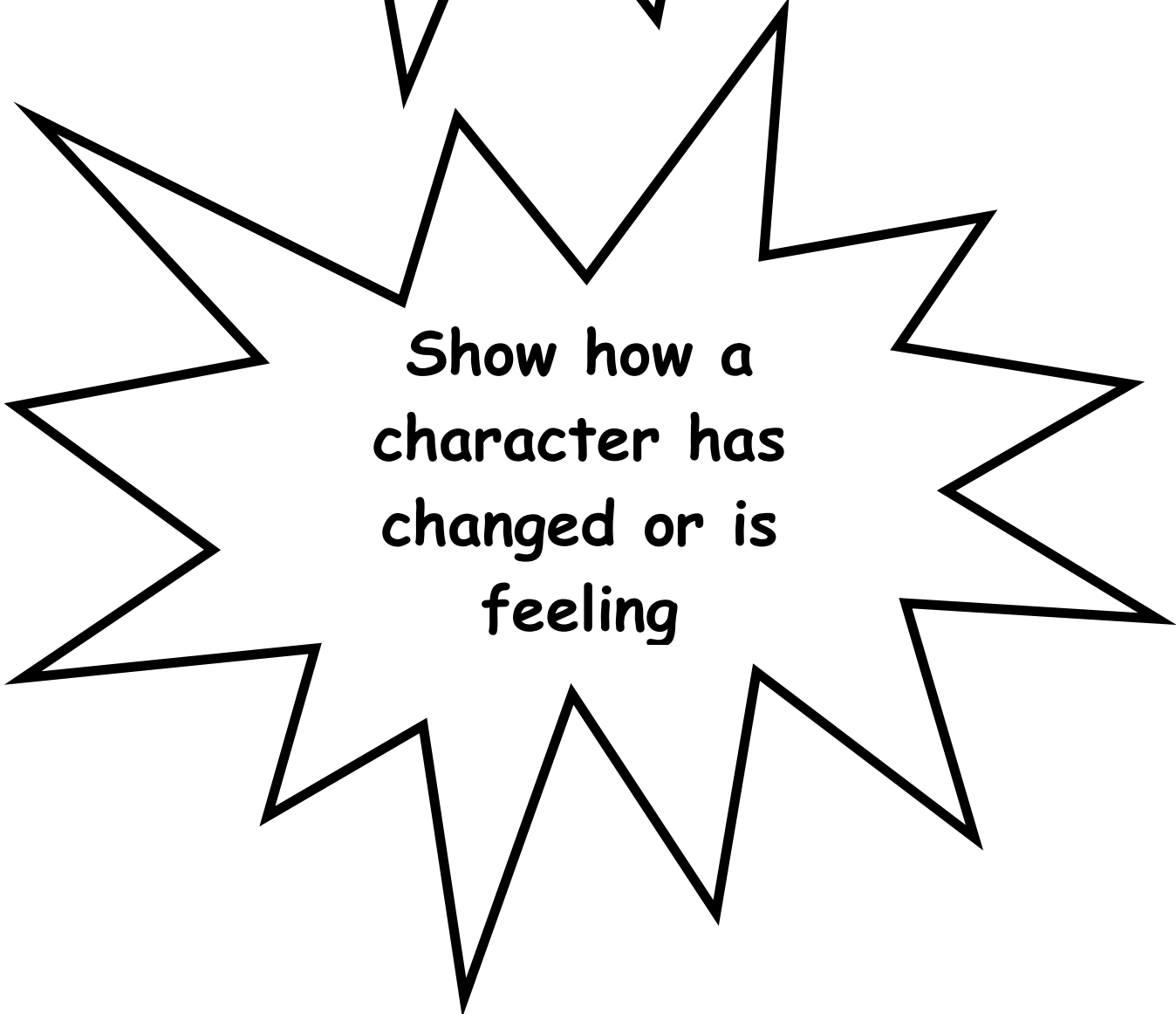
start the
story rolling



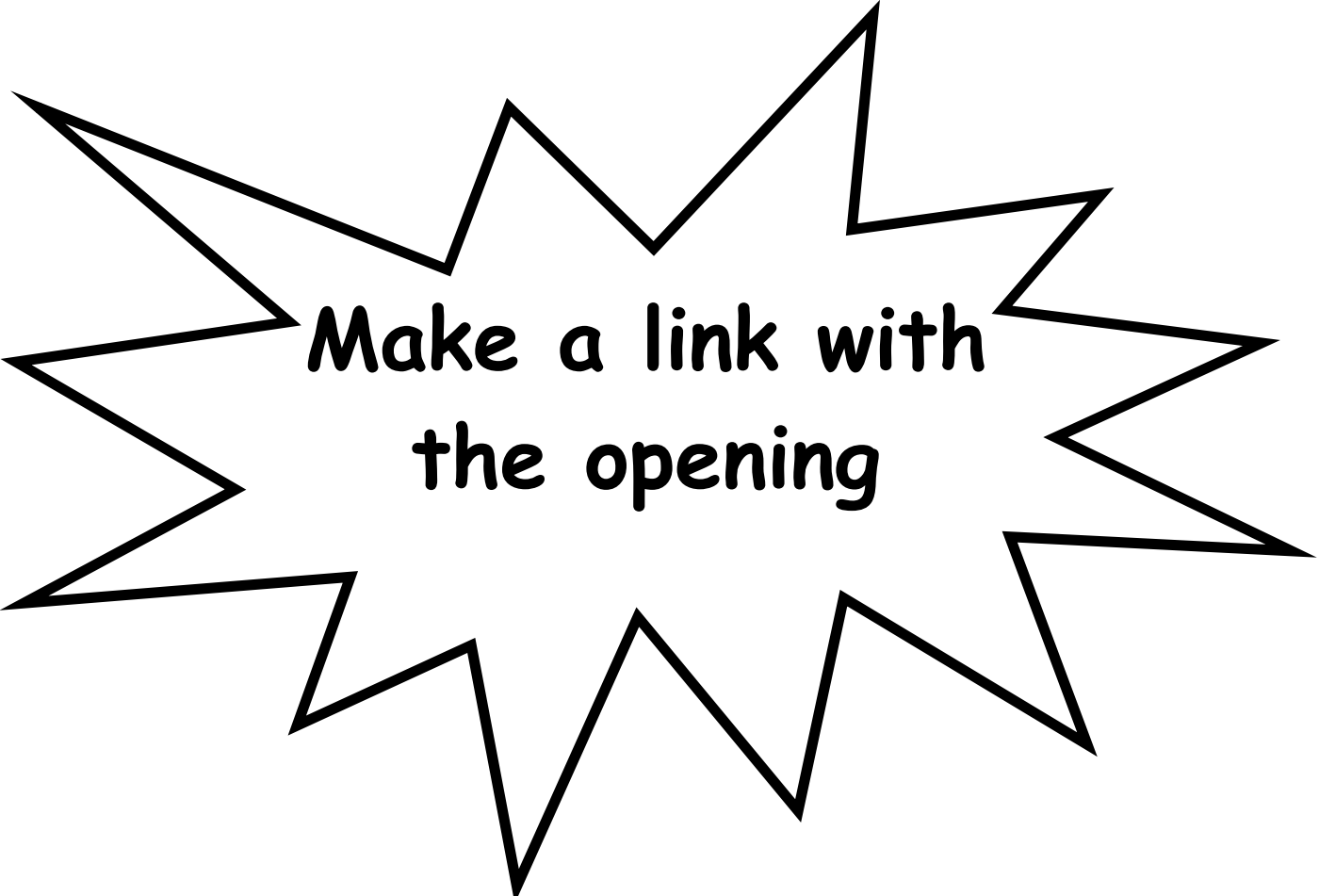
introduce at
least one main
character



create the right
atmosphere



Show how a
character has
changed or is
feeling



**Make a link with
the opening**



**Comments on
events or give a
moral**